
Subject: Re: Messages missing since 4.0
Posted by [TORN](#) on Wed, 04 Apr 2012 15:01:39 GMT
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danpaul88 wrote on Wed, 04 April 2012 10:42I am specifically referring to this message;

TORN wrote on Tue, 03 April 2012 20:28No server status message like this anymore either :

[Server Status] Players: 15/50 - SFPS: 60 - BW: 1158 kbps

That one is not part of stock BRenBot or SSGM 2.x. I said nothing about the other messages mentioned in this topic.

Jonwil has previously stated (either here or elsewhere) that he needs someone to post copies of the raw SSGM log messages that are missing from SSGM 4.0 so he can re-implement them. Until they are implemented in SSGM 4.0 there's nothing for the bot to show because they simply don't exist.

As for BIATCH messages not being shown, this is because they are no longer prefixed with BIATCH so BRenBot's plugin can't parse them. I believe the intended fix is to re-add the BIATCH prefix to those messages.

yeah sorry, that was a custom message, I should have asked first.

I wish I had old logs to compare to, but I don't. I just know some messages are missing, not the actual raw log messages
