
Subject: Re: XWIS DOWN

Posted by [Brandon](#) on Mon, 02 Apr 2012 16:08:05 GMT

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ThisLittleGirl wrote on Mon, 02 April 2012 09:04iRANian wrote on Mon, 02 April 2012 08:41The fuck is this 'Alex' guy talking about?
Excuse me, which part did you not understand?

Brandon wrote on Mon, 02 April 2012 08:46If you decompile it the code in general sucks and the strings get messed up.
How so? There may be some optimizations like string concatenation done at compile-time but they are minor.

Brandon wrote on Mon, 02 April 2012 08:46Also the server isn't being ddosed unless it's poorly executed because the server still answers ping requests at reasonable reply time. Unless the irc server itself was shutdown/partly dosed/or someone just doesn't want people to connect.
Ping doesn't have anything to do with this. Xwis has rather massive bandwidth. Taking up all the bandwidth is not necessary when smashing their TCP/IP stack does what the attackers want just fine.

And did you really have to quote the whole post?

liquidv2 wrote on Mon, 02 April 2012 08:53now the rumor is that him or someone associated with him is flooding XWIS so no one can play; if you honestly view what XWIS did as wrong then you should view this as very, very wrong
funny how you seem to think that sort of behavior is justified
TBH, I'm not really a renegade player I also haven't played on Xwis in well over a year at all. I'm sorry you guys can't play, I know it must suck. I'm also being accused by various people who would like to play (RA2) all the time about attacking Xwis and I'm sick of it. I mean I haven't been around for 1.5 years.

Greetings,
Alex

Ping response time would be affected by a ddos of any kind. A good ddos would take down the entire server to prevent the administrator from blocking the attack in general. Is it a ddos or just a dos then XWIS server is shit.
