
Subject: Re: New beta 4 hot-fix is now available
Posted by [Ethenal](#) on Sun, 01 Apr 2012 15:39:49 GMT
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iRANian wrote on Sun, 01 April 2012 08:29m03 iirc had that crash bug because the mct in the dam, i remember zunnie trying to debug that issue for his coop mod a while ago
That's M02, silly (and yes it did crash).

jonwil wrote on Sun, 01 April 2012 09:21For reference, the crash in question happened because there is a building controller on the map that has a building type of "refinery" but is not an actual refinery.
Its fixed for the next version in any case (by checking that its an actual refinery before we try to use it)

That makes sense. There is an (SP) Refinery structure, but I assume since it's singleplayer I guess it can't function as an actual Refinery.
