Subject: Re: XWIS DOWN Posted by reckneya on Sun, 01 Apr 2012 14:37:36 GMT View Forum Message <> Reply to Message

How about the situation how it is now but then the other way around; host on gamespy, but also broadcast to XWIS. That would stop the FDS from crashing when XWIS goes down.

As for hosting our own XWIS; there is multiple reasons that I see to not desire that, the most important being that XWIS made legal agreements about it with EA games. The users of XWIS connect through it by a license from EA games. If we are to host our own XWIS we would not get the users, obviously. And why would we want to host our own XWIS if we can't get the users? And even so, it would not be prone to attacks/errors and (most importantly) renedrama. There would be no benefits to this idea, even more considering there is also gamespy, which is much less receptive for above listed destructive factors. But let's say we work that all out legally, who would host it? XWIS to me seems a very neutral host, and reasonable people will agree that neutrality is in danger when someone within the renegade community would host XWIS from now on.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums