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Subject: defense scripts when weapon changes  
Posted by [robbyke](#) on Sat, 31 Mar 2012 03:29:54 GMT  
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if i give another weapon trough a powerup  
then select it and attach a a base defense script  
the defense wont fire at the correct distance

sometimes it fires when youre exactly in front of it.

i thought those scripts just fired the primary attack of the gun they had.

ive tried it with the normal weapons,defense weapons,and veh weapons

they give different results but never the range theyre supposed to have

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