
Subject: Re: Messages missing since 4.0

Posted by [sla.ro\(master\)](#) on Wed, 28 Mar 2012 09:52:22 GMT

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i think can be done by plugin, not sure, on my bot i used ssgm 2.02 as example to port on Lua.

for game end: [12:13:38] <&SlaServer> [GameOver] GDI won by Pedestal Beacon - Map last 4 days 10:25:39 hours

for beacon: [12:13:07] <&SlaServer> [Beacon] Furieux_de_canard deployed a beacon.

Beacon and General headers are missing, personally i don't need them because all in my bot isn't ssgm, but peoples who uses BrenBot they need to know when someone placed a beacon
