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Subject: Re: error after update beta 4

Posted by [iRANian](#) on Thu, 22 Mar 2012 20:11:10 GMT

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danpaul88 wrote on Thu, 22 March 2012 09:39 Don't supposed you checked the virtual memory size? Could be it's reserving lots of memory that's not actually getting used, but counts against its maximum available memory space.

Good idea, I'm analyzing game2.exe with sysinternal's Process Explorer after StealthEye suggested me to do so and I see two potential issues, the virtual memory size looks normal though. Not sure how to read the info so I'll discuss what I found with StealthEye.

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