
Subject: Re: error after update beta 4
Posted by [iRANian](#) on Thu, 22 Mar 2012 14:20:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

Even with the special build StealthEye gave me my game begins to lag after playing like an hour, the CPU usage keeps jumping up and memory usage to, the game just froze and the following error window came up:

Everything fatal error

.\src\thread_t.cpp(106): thread_t::start(): Fatal error: Assertion failed
Last Windows Error 1816: Not enough quota is available to process this command.

OK

The CPU usage for game2.exe was 11% and the memory usage was 165 MB.
