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Subject: Re: Almost DOne Developing Tiberian Sun Alliances MMORTS Browser Game

Posted by [Dreamcaseal](#) on Mon, 19 Mar 2012 23:11:54 GMT

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<http://www.youtube.com/watch?v=orc5FmLPqiU>

currently doing a complete revision of the game keeping most ogame mechanics like the leveling of base structures etc. i think that depth is necessary to be fun long term. trying to make a more ts feel. i think within a few mroe days ill have it fleshed out better but there will be a few more things to do.

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