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Subject: What's being done to stop cheats

Posted by [Crimson](#) on Thu, 11 Sep 2003 11:14:07 GMT

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I have nothing to disagree with in that post. RenGuard isn't going to be 100% foolproof, but anything is better than what we have, and we'll keep fighting against cracks as long as there are players in the WOL servers.

I also believe the solution shouldn't have any virii, backdoors, or spyware. However, just like every program isn't 100% secure, those holes ARE in fact bugs in the most general terms, and therefore we wouldn't make a claim that RenGuard is bug-free or unhackable. But we're damn well going to squash every bug and close every hole that's found.

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