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Subject: Re: [SSGM 4.0 Plugin] Range and RoF Cheat Detection

Posted by [Xpert](#) on Thu, 15 Mar 2012 02:08:13 GMT

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The thing the public BIATCH lacked for the public was a RoF detector and range detector. Why is that? And is it included in the current 4.0 or still not.

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