
Subject: Re: Tiberian Technologies releases TT-scripts 4.0 open beta 4!

Posted by [Peshmerga*n1*](#) on Tue, 13 Mar 2012 18:00:32 GMT

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StealthEye wrote on Mon, 12 March 2012 17:35 If I understand you correctly, TT is correct and RR is wrong. Both use the same resolution, but TT displays black bars on the sides in the menu because otherwise the menus would be stretched. Seeing from the screenshots, RR stretches both the menus and the actual game just like stock (without RR) does. TT fixes the stretching, so what you are describing is intentional.

Yes, TT did good work in the menu, but the problem is TT also unstretched the view ingame, so its not in wide-screen anymore. Watch Screenshots ingame, you will see the difference. I hope you understand what I mean.