

Subject: Re: LevelEdit Scripts after beta 4 update
Posted by [jlhill17](#) on Tue, 13 Mar 2012 16:40:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

That's good to know. The map is presentable and mostly playable, though it can still use some work.

[Toggle Spoiler](#)

[Toggle Spoiler](#)

File Attachments

1) [Screenshot.51.png](#), downloaded 601 times



2) [Screenshot.52.png](#), downloaded 608 times

