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Subject: Keys.cfg

Posted by [Ethenal](#) on Fri, 02 Mar 2012 08:54:27 GMT

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So what happened with keys.cfg?

I remember with 3.44 it defaulted to having several keys defined in the .cfg (for instance, I believe that by default SSGM would define some key I don't remember as displaying the !c4 prompt when you pressed it). But now, my .cfg is entirely empty and the dialog built into Renegade doesn't even seem to do anything unless I define a key myself in the file.

What gives?

P.S. When I say the dialog built into Renegade, I mean the one that was implemented in TT.

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