
Subject: Re: No Presets in LE + Crashing
Posted by [escelade3](#) on Tue, 28 Feb 2012 15:55:30 GMT
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I'm making a Death Match map that only has a Bar and HON, it is an installation that is set inside a snowy cliffside.

I am getting an error message when trying to play in through renegade. I don't know if it makes a difference but I exported it as a .mix and am trying to play it on a single player LAN game.

It sends a renegade crash error like renegade cannot continue running. It happens on the load screen.
