Subject: Re: char animations
Posted by sla.ro(master) on Mon, 27 Feb 2012 17:46:29 GMT

kamuixmod wrote on Mon, 27 February 2012 18:05he is asking how to make new animations for a character, like how salute or making a new and more realistic crouch animation

facepalm

indios want to know if is possible to play the ren animations in RenX, not the default char animation from boning character..