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Subject: Re: reneversary

Posted by [Spoony](#) on Sat, 25 Feb 2012 14:45:26 GMT

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EvilWhiteDragon wrote on Thu, 23 February 2012 07:12I think the BI box could run the large one without too much troubles. We'll set it unlimited at first, then if it lags we'll cap it.

shall we do that, then? i.e. you host the large server for the massive team-game thing (basically a commwar but with random teams)

then there can be other servers doing more novelty stuff like the free-for-all infantry battles etc. i'll see about the Royal Renerumble server.

and shall we pick two (or maybe three) times of day to have the massive games? the server will be there all day i guess, but if we specify a couple of times and try to get, like, everyone in there at those times for maximum carnage.

how about 8pm GMT (3pm EST) and 1am GMT (8pm EST)?

then we can do some of the other stuff (like the royal renerumbles) at other times of day, maybe between the two.

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