
Subject: Re: reneversary

Posted by [Spoony](#) on Thu, 23 Feb 2012 11:56:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

I propose the following, if two servers are available (I can probably provide at least one)

Two servers - one of which is set to commwar/clanwar settings (but random teams), and we use that for HUGE team games. No team picking, we just all pile in there at a certain time and thrash out some maps. Maybe we pick three times that day, to account for various time zones and people who may be working on a sunday.

The other is set for Royal ReneRumbles. I shall outline the rules.

- Server is set for cityfly, 9999 credits. Everyone is on GDI apart from one volunteer who is a referee of sorts, preferably someone who can fraps the whole thing too.

- Everyone gets one particular character - say an officer - and they all amass on one of the skyscraper rooftops. The referee's hovering nearby in an apache. He announces "Ready.... FIGHT!!" and then it's every man for himself (friendly fire is on), last man standing wins.

No pistols or C4, no retreating down the steps, and no firing before the referee rings the renebell; other than that, no rules.

Then we do it with rocket officers, then Tib Sydney.... we go through just about every character, and we'll post who got the gold medal for last man standing with each character. (It'll be complete chaos rather than skill, but it'll be fun to see who was the Tib Sydney Champion etc)

We'll also do a round with Hotwires, and that's the only time when pistols and c4 are allowed.

Then once we've gone through all the GDI characters we all switch to Nod to do the flamethrower, chem warrior (might take a while, that one), SBH and LCG.
