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Subject: Re: Slow loading

Posted by [StealthEye](#) on Wed, 22 Feb 2012 18:33:28 GMT

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We reenabled dependency loading, which preloads assets instead of loading them mid-game. This makes the load a little slower, but the game will play smoother as it does not need to load things while playing, causing FPS drops. Some old version of scripts.dll actually disabled the dependency loading to speed up the load process, but we reenabled it again in TT for the better in game performance.

Normally only the first load after starting Renegade is somewhat slow.

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