Subject: Setnextmap
Posted by T0RN on Tue, 21 Feb 2012 21:31:06 GMT

I'm running TT 4.0 and newest brenbot release on my server.
!setnextmap command won't work on the installed maps for the downloader. It only works on the stock maps that are in the data folder.

[04:08] <T0RN> !setnextmap C&C_walls
[04:09] <FunWarsBot> Host: [BR] Setting next map to C&C_Walls ...
[04:09] <T0RN> !setnextmap C&C_arid
[04:09] <FunWarsBot> Host: [BR] ERROR: C&C_arid not found.

Is there a way to get that working without putting all the .mix files in data folder?
If I do that the downloader won't work.