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Subject: Re: Renegade-X Black Dawn

Posted by [EvilWhiteDragon](#) on Sat, 18 Feb 2012 09:47:18 GMT

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Starbuzz wrote on Fri, 17 February 2012 23:08 You guys are forgetting that the weapon limit is there to make you to play smarter and tactically. You conserve ammo, use the right weapon per situation, and overall just play smarter because that's what you do irl. LMFAO!!!

Lame excuse put there by console-game-makers because it's not easily possible to switch between a lot of weapons on consoles. This because there are only so many buttons.

If it were just for the realistic argument, then I would expect you to only be able to carry 2 weapons, a small weapon and a rifle. Not a sidearm, assault and sniperrifle.

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