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Subject: Re: Scripts 4.0 progress update

Posted by [jonwil](#) on Thu, 16 Feb 2012 01:43:14 GMT

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More changes

New keyword in tt.cfg for setting the server objects.ddb filename globally

Fix an issue where 3.4.4 client on 4.0 server results in vehicles getting infinite ammo

Fixed bug where the chat dialog autocompletion could cause a crash

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