

---

Subject: Re: reneversary

Posted by [Lone0001](#) on Sat, 11 Feb 2012 17:08:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Expanding on Spoony's first idea...

Two teams (GDI and Nod), one player is on Nod, rest on GDI. Nod player must kill the GDI players and then the GDI players are moved to Nod to help kill the remaining GDI players. Keep going until there is only one player left on GDI (could end the game there) or until no one is left on GDI. Vehicles wouldn't work well imo so infantry only.

Could be fun.

---