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Subject: Re: Custom Models and 4.0

Posted by [liquidv2](#) on Wed, 01 Feb 2012 21:26:57 GMT

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we determined the cause after testing it extensively with NACHO ingame  
it appears to be a combination of his models and skins that set BIATCH off

Quote:We conducted very detailed ingame testing just now. The trigger mechanism was hitting  
timed C4 (on enemy's back or in hand) with NOD shotgunner. Nacho finally removed his C4 skin  
and it is ok.

I tested that C4 model on myself too and it did nothing so I think that the cause is this model  
interacting with some other model Nacho uses. Case is closed.

not sure what the true cause was but either way it's not happening anymore

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