
Subject: Re: Something is coming commander...
Posted by [danpaul88](#) on Sun, 29 Jan 2012 21:29:00 GMT
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Unfortunately your starter ship is rarely a match for anything more threatening than a scout ship or two.... you can upgrade it a bit but you really need to get into an M3+ or an M6 before you can take on multiple enemy fighters at once... and for that you need \$\$\$.... and to get that you need to trade, raid freighters, build factories or take on other missions.

If you're looking to jump straight into combat there are a few X3:TC starts that give you a decent starting ship, such as the Assassin start, but you need to unlock them (which you can do with a registry 'hack') before they are available.

In AP you can usually find AI combat early on in Treasure Chest or, if you start as Terran, wander down to Heretics End and wait for an Argon battle group to turn you into space dust.... which they will, very quickly!
