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Subject: Re: Nod Airstrip WIP

Posted by [iRANian](#) on Sat, 28 Jan 2012 17:26:36 GMT

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I see, maybe add some rusting and dirt like you did to the Repair Facilities? The model itself looks like how I'd imagine the TD Airstrip to look as a high quality model, only the reds feel off. Can't wait to see what you'll be doing for the Hand of Nod and Obelisk.

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