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Subject: Custom Models and 4.0

Posted by [liquidv2](#) on Sat, 28 Jan 2012 05:08:24 GMT

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i posted this in NACHO's other topic but it belongs here

on Jelly he brought up damage hack readings on different occasions - is it at all possible that his custom models, used while running 4.0, made BIATCH go off?

<http://jelly-server.com/forums/index.php?/topic/18339-bannedkicked-for-dh/>

Quote:[16:06:03] <JellyMarathon> [Kill] smokeout killed raknar (Havoc/Ramjet Rifle vs Sakura/Ramjet Rifle) [LD: 106]

[16:06:30] <JellyMarathon> [BIATCH] raknar used an unavailable weapon (Damage: 20.000000; Warhead:s3s(Shrapnel)).

[16:06:30] <JellyMarathon> [BIATCH] raknar used an unavailable weapon (Damage: 20.000000; Warhead:s3s(Shrapnel)).

[16:07:51] <JellyMarathon> [Kill] raknar killed H3adSh00t (Black Hand Sniper/Sniper Rifle vs GDI Soldier/Automatic Rifle) [LD: 150]

Quote:[22:20:08] -Tiresias- [BIATCH] [JellyMarathon] aldevaran used an unavailable weapon (Damage: 40.000000; Warhead:s1s(Steel)6).

raknar and aldevaran are two of NACHO's alternate nicks

he's a 4.0 user, by the way, and Jelly Marathon does not currently run 4.0

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