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Subject: Re: C&C Trivia

Posted by [R315r4z0r](#) on Mon, 23 Jan 2012 05:59:10 GMT

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Each are odd in their own way...

1. The Light tank. Because it appeared in 3 different games (C&C95, RA1, and Renegade) and was used by two different factions (Nod and the Allies).

The other two choices have only been featured once.

2. The Tick Tank. Because it is the only one that is able to deploy into a stationary defense turret.

3. The Marauder Tank. Because it's the only tank listed that was never used by Nod forces.

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