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Subject: Re: Nod Turret

Posted by [Aircraftkiller](#) on Tue, 17 Jan 2012 05:14:52 GMT

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The idea behind the graffiti is that the Nod soldiers are fanatics. They're plucked from places with no hope. They're fed lies and are willing to die for God and for Kane. They don't care what lies ahead of them, only that the righteous will win and that the infidels will be punished. I wanted to express this side of Nod, which is sorely lacking in Renegade - what, with the cartoony soldiers and silly vehicle and structure designs.

I can make several variants of the Turret if need be. I was planning on having one with graffiti and one without, with different damage on them to differentiate the two.

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