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Subject: WeatherType option

Posted by [Xpert](#) on Sun, 15 Jan 2012 23:25:12 GMT

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The old way, if you set the main weather type setting to "None", it disables all weather period, even if you set the weather type to something in the per map settings. That's not the case in SSGM 4.0. Even if you set the main setting to "None", weather still functions in per map settings.

I changed it myself, but can this be fixed in the next build?

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