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Subject: Re: BRenBot 1.53.10

Posted by [iRANian](#) on Wed, 11 Jan 2012 12:14:05 GMT

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I know that bansystem.dll does the PAMSG, I was wondering if you could add multiple ones, as soon as a player presses spacebar (this might accidentally happen if they're about to jump), the messages window disappeared and it will look like they simply disconnected from the server.

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