
Subject: Re: Cheaper units on the stock maps
Posted by [iRANian](#) on Sun, 08 Jan 2012 03:03:55 GMT
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Yes, it's also possible to change the ammo on all units to infinite in a way that works with 4.0, and all the core settings of objects in the game can be modified. New objects (vehicles/soldiers /weapons/sounds/models/textures) can be added too.
