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Subject: Re: Tiberium Crystal War - UDK

Posted by [GEORGE ZIMMER](#) on Sun, 01 Jan 2012 05:54:42 GMT

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Please, PLEASE do not make everything look as if it's straight C&C3 but in an FPS. Go creative-make it much more in depth. Make it look more like Tiberium (the unreleased FPS) in terms of atmosphere.

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