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Subject: Re: RenList 1.0.5 by Adad  
Posted by [iRANian](#) on Sat, 31 Dec 2011 18:53:31 GMT  
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Hmm, my plugin doesn't support passworded servers, forgot to add support for that. ./ I'll fix that tomorrow. To make the server appear as passworded on GSA add

'xx=password\1'

under the [GameSpy\_Support\_ExtraStrings] section in ssgm.ini. xx needs to be the correct number.

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