

---

Subject: Re: 4.0 Bug?

Posted by [StealthEye](#) on Tue, 20 Dec 2011 01:30:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Did this happen once or multiple times? I thought all ammo issues were fixed, but I find the way ammo synchronization was implemented quite silly, so I'm not that surprised about this report.

---