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Subject: Re: Generals 2

Posted by [EvilWhiteDragon](#) on Sat, 17 Dec 2011 11:00:13 GMT

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liquidv2 wrote on Sat, 17 December 2011 06:40off-topic but i always thought it would be fun if they made a Garbage General  
thousands of games of Generals and Zero Hour have been played, and millions (probably) of units and buildings have been destroyed...who cleans that shit up?  
the garbage men and women of the world unite and make a global faction

instead of tanks they have garbage trucks armed with cannons and garrisoned by garbage men  
angry sanitation mobs, trashapult artillery, Colonel Disposal, Junkyard Dogs (snipers, decked out in garbage camo), garbage can demo traps, acid rain generals promotion, septic tanks (toxin tractors), Compactors (huge grinder tanks), Street Sweepers (gatling tanks)

it could be fun

Sounds like a mod along the lines of Roofgnomes.

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