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Subject: Re: Generals 2

Posted by [TankClash](#) on Fri, 16 Dec 2011 06:33:10 GMT

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I'd think the new GLA single player campaign would revolve in them winning the hearts... and minds of the American people. It would go more with today's genre, do you not agree? Maybe them taking out some kind of rouge cell trying to start some kind of financial/political (difference now a day? nah) war and such...

Instead of brute force it would be like some of the missions from other C&C games (Nod), if you remember.

Like how C&C 3 ended(kind of)? Can't be afraid to explore new territory even if that is home land based bias bull-crap, ya dig?

I'll stop there saying it may create some unforeseen spoilers...

It would be new... and different, and cause a lot of talk and nonsense... I think it would be a hilariously lucrative idea..

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