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Subject: Re: Generals 2

Posted by [PermaGrin](#) on Mon, 12 Dec 2011 21:27:39 GMT

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R315r4z0r wrote on Sat, 10 December 2011 22:06But it's Bioware, a company who specializes in story.

Take Command & Conquer: Generals 2, for example. EA says it's a "BioWare" game, but really, it's being developed by the same studio responsible for the last few Command & Conquer games. Those games didn't do that well, especially the woeful Command & Conquer 4, so in changing the name on the door to read "BioWare" instead of "EA", the publisher is obviously hoping to trade off a little of the goodwill associated with the former while distancing themselves from the reputation of the latter.

<http://kotaku.com/5867121/what-does-bioware-even-mean-any-more-it-doesnt-mean-command--conquer>