Subject: Re: scripts.dll 4.0 beta 3 server owners pre release Posted by iRANian on Thu, 08 Dec 2011 13:26:57 GMT

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Loading the game via the -map command has the same issue as Renegade skirmish mode (but not LAN has), after drawing a screen like the purchase screen or the screens for the "J" and "K" buttons, the game takes a few seconds to get you out of that screen during which the game hangs.