Subject: Re: scripts.dll 4.0 beta 3 server owners pre release Posted by StealthEye on Thu, 08 Dec 2011 02:31:32 GMT View Forum Message <> Reply to Message

If you mean those soft particles things, support for it was disabled because they broke anti-aliasing, and we figured we don't want to break some feature by making another. It should be fixed in the next beta though.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums