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Subject: Re: Snipers sliding

Posted by [Jerad2142](#) on Wed, 07 Dec 2011 15:21:08 GMT

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iRANian wrote on Tue, 29 November 2011 07:03

<http://www.youtube.com/watch?v=ILnLr2TgnZo> (at 0:14-0:17)

I'd be more willing to bet what's happening there is when they are running back and forth like that your client misses some of the updates, thus letting the person keep going left a ways instead of changing direction to go right, then when it gets the next update your client slips the object back into place, beings the difference is small enough it makes the move smooth instead of making the infantry suddenly just disappear.

I mean, if there was a key that allowed people to do it at will I'm sure we'd see this happening a hell of a lot more than what it does. I'd assume it's only been reported for snipers because they tend to dart back and forth in entry ways, stopping and then sprinting across for varied amounts of time.

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