
Subject: Re: Map Release: C&C_Dunes_Naval_Flying - a Naval and Flying Map for Renegade.

Posted by [rrutk](#) on Sun, 04 Dec 2011 18:14:08 GMT

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Generalcamo wrote on Sun, 04 December 2011 09:23l don't see the point in making helipads repair helicopters, when there a service depot for that! I am thinking of making it allow you to buy helicopters via Pokable Pts, like the naval units.

Having helis delivered at the pads was something I originally planed, but because MDB_Exp_Vehicle-Logic works only in a mod-package and not a mix-map I decided not to do so.

I don't like buying vehicles at purchase points - it's better to have to original logic with the icon menu at PT.

the naval PT's are so sayed a stopgap.
