Subject: Re: Random TT experiences
Posted by StealthEye on Sun, 27 Nov 2011 23:04:44 GMT
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The Field hand problem is known and will be part of the map changes currently scheduled for beta 4.

If you get an "internal error" message, please provide the corresponding crashdump(s) it generated in My Documents\Renegade\Client\debug\. We need those to tell what happened and to fix the issue.

I don't know about this sound issue. Is it new in TT or did it occur with stock as well?

Next time, please create separate topics for unrelated issues, that's easier to keep track of.