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Subject: Re: Collecting map issues for a possible set of fixed maps

Posted by [iRANian](#) on Thu, 24 Nov 2011 00:51:47 GMT

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Sometimes when you place an Ion Cannon Beacon on the Airstrip it doesn't destroy it. It happens on the end of the Airstrip on Canyon a lot. I was wondering if there's anyone who knows a position that causes the beacon to do 80% damage, as only slight changes in where you lay it affect the amount of damage done greatly.

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