
Subject: Re: Map Release: C&C_Dunes_Naval_Flying - a Naval and Flying Map for Renegade.

Posted by [rrutk](#) on Tue, 22 Nov 2011 10:53:33 GMT

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22.11.2011: V1.01

- reset dynamic culling system, should boost FPS, but still no VIS yet
- added animation for GDI repair facility and fixed surface properties
- fixed surface properties Nod repair facility
- added arc for repair facilities & helipads
- fixed VAlpha Texture Old Nod Buggy
- fixed GDI Humvee Explosion
- added TreeEmitters to mix-file

Download-Links updated.
