
Subject: Re: Jelly/RenForums vs. st0rm
Posted by [Starbuzz](#) on Mon, 14 Nov 2011 15:45:29 GMT
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Goztow wrote on Mon, 14 November 2011 06:35 That's because the standard maps aren't ment to be played with much more than 24 players anyway:
* vehicle limit
* space limit

thread over.
