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Subject: Re: No Gameplay Pending Patch Gameover screen issue

Posted by [Jerad2142](#) on Sun, 13 Nov 2011 07:08:16 GMT

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C C\_guy wrote on Thu, 10 November 2011 14:56

Funny because i never had this issue at all with 3.4.4 on my server. thats an odd situation you've had there lol.

Round ended with no players in game?

reborn wrote on Fri, 11 November 2011 03:39

If it isn't, you could just halt gameplay until a player joins using a few lines.

Yeah we already do that, just seems like a corny fix, especially if all the players left because they dislike the map, and won't rejoin till the map changes.