Subject: Adding/Removing Moderators & Other things... Posted by Knight on Fri, 11 Nov 2011 20:54:15 GMT

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I'm having trouble adding/removing moderators from my server. I put the names in the moderators.cfg, then private messaged the bot in irc !add playername password. Removing a moderator I have to private message the bot in irc with !remove playername password? Is this all correct?

Here's my moderators settings in brenbot.cfg(Does this screw up with TT 4.0?)

```
# Force moderators to register their username on BRenBot, so they have to !auth # to get their moderator powers. Set to 1 to enable, 0 to disable.

Moderators_Force_Auth = 1
```

# Enables or disables all moderator sybmols. Set to 1 to enable, 0 to disable. Moderators\_Show\_Symbols = 1

# Symbols for moderators, if enabled above Moderators\_Temp\_Mod\_Symbol = + Moderators\_Half\_Mod\_Symbol = % Moderators\_Full\_Mod\_Symbol = @ Moderators\_Admin\_Symbol = &

# Enable or disable the join message for moderators and administrators Moderators\_Show\_Join\_Message = 1

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This is correct right?^^^

1.Also Where can I find the plugin for to make the credit count go up in 3's in stead of 2's?

2.Is the plugin that allows 2 men in a stealth stank still around?

(ones that work with a TT 4.0 Server)

Thanks!!