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Subject: New mapping project C&C\_?

Posted by [Reaver11](#) on Sun, 06 Nov 2011 11:40:52 GMT

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For some time now I'm working on making a map for starters a picture of the map.

Keep in mind that I have applied the terrain textures just to give you a better picture of the map (I personally think it is better than reviewing a purple blob)

So there is no alpha blending or that sort of stuff + there is a lot of tiling right now.

In the top of the map is a double railroad on one of the railtracks there will be a train passing by. Via a spawner I can randomize the cargo/train setup.

Besides that I still need to add some more infantry zones currently there is only a part near the railtracks and a sniper nest.

Also I haven't thought of a definitive name something like C&C\_Railway pops up in my mind earlier on something like train depot but since there isn't really a depot..

So tell me what you think of this map so far and if you have ideas that fit the map like what kind of props, unit ideas, infantry tunnels etc tell me!

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