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Subject: Re: Client/Server problem

Posted by [Knight](#) on Sat, 05 Nov 2011 00:18:10 GMT

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Alright. When you think that's going to be fixed? Also ran into another problem (Seems like they are non stop lol)...

One day I started the server(because it crashed while I was at work). Went into IRC. noticed I BRenbot didnt say "Server Starting, loading map, level load ok..ect." So i did !gameover NOW, and it report that the game was restarting and didn't report "Server restarting, loading map, level load ok" Seems like it(BRenbot) stopped reporting what the server is doing "player joined..ect." I dont understand whats going on, it worked fine before with no problem! Here's a ss of what BRenbot says when it's started up...

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### File Attachments

1) [Dwm 2011-11-04 19-17-38-69.jpg](#), downloaded 534 times

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Revolve.Bin

C:\AOWBOT

```
Use of tied on a handle without * is deprecated at XML/Parser/Expat.pm line 447.
[19:05:17] BRenBot 1.53 build 9
[19:05:17] BRenBot is copyright 2003-2011 by Tiberian Technologies. All rights reserved.
[19:05:17] [Config] Detected SSGM version 4

[19:05:17] [Config] Unable to find data/paths.ini, assuming default logfile path
... C:\Westwood\RenegadeFDS\Server\Renegade\FDS/
Use of tied on a handle without * is deprecated at XML/Parser/Expat.pm line 447.

[19:05:17] [Config] BRenBot.dll library found. Enabling support.
[19:05:17] Starting game status refresh thread...
[19:05:17] Found tt.dll on the FDS, enabling support
[19:05:17] Loading plugin biatch... Use of tied on a handle without * is deprecated at XML/Parser/Expat.pm line 447.
Success! Attempting to start plugin
[19:05:17] Loading plugin BRenBot... Use of tied on a handle without * is deprecated at XML/Parser/Expat.pm line 447.
Success! Attempting to start plugin
[19:05:17] Loading plugin custom_commands... Use of tied on a handle without * is deprecated at XML/Parser/Expat.pm line 447.
Success! Attempting to start plugin
[19:05:17] Loading plugin ipbot... Use of tied on a handle without * is deprecated at XML/Parser/Expat.pm line 447.
Success! Attempting to start plugin
[19:05:17] Loading plugin rank... Use of tied on a handle without * is deprecated at XML/Parser/Expat.pm line 447.
Success! Attempting to start plugin
[19:05:17] [GSA] Opening gamespy query port 25300...
[19:05:17] [GSA] Broadcasting on master.gamespy.com:27900
[19:05:17] [IRC] Connected to irc.st0rm.net.
[19:05:17] Connecting to SSGM Log Server on 127.0.0.1:4847... Success!
IPBOT: Failed to connect to ipbot master server, retrying in 2 minutes.
[19:05:40] [IRC] Joining channel #UCGAMING...
[19:05:40] [IRC] Joining channel #UCGAMING-ADMIN...
[19:05:41] [IRC] UCGAMING_BOT joined channel #UCGAMING
[19:05:41] [IRC] UCGAMING_BOT joined channel #UCGAMING-ADMIN
[19:06:22] Knight@IRC 's permission: irc_founder
[19:06:22] Executing gameinfo
IPBOT: Failed to connect to ipbot master server, retrying in 15 minutes.
```

Start



Server



Renegade Master Server...



AOWBOT